

Rumänische Volkstänze
für kleines Orchester

Béla Bartók

I. „JOC CU BĂTĂ“

aus Mezoszabad (Komitat Maros-Torda).

Béla Bartók

Molto moderato (♩ = 80)

First movement score for Viola. It consists of six staves of music. The first staff begins with a dynamic marking of *f* and the instruction *sempre non div.*. The second staff has a *mf* marking. The third staff has a first ending bracket labeled '1'. The fourth staff has a *mf* marking and a circled *pizz. arco* marking with a *cresc.* instruction below it. The fifth staff has a *f* marking. The sixth staff has a *mf cresc.* marking and ends with a *f* marking.

II. „BRĂUL“

aus Egres (Komitat Torontál).

Allegro (♩ = 144)

Second movement score for Viola. It consists of four staves of music. The first staff has a *p* marking and *pizz.* and *arco* markings. The second staff has a *pizz.* marking and an *arco* marking. The third staff has a second ending bracket labeled '2', a *mf* marking, and a *sempre non div.* instruction. The fourth staff has a *f* marking.

III. „PE LOC“

aus Egres (Komitat Torontál).

Moderato (♩ = 112)

Musical score for 'PE LOC' in 3/4 time, key of D major. The score consists of four staves. The first staff begins with a piano (*pp*) dynamic and features a series of eighth notes with accents. The second staff continues with similar eighth-note patterns. The third staff includes a triplet of eighth notes and a *pp* dynamic. The fourth staff concludes with a *ritardando* marking and a final *pp* dynamic. Various musical notations such as accents, slurs, and dynamic markings are present throughout.

IV. „BUCIUMEANA“

aus Bihartra (Komitat Torda-Aranyos).

Andante (♩ = 100)

Musical score for 'BUCIUMEANA' in 3/4 time, key of B-flat major. The score consists of six staves. The first staff starts with a piano (*p*) dynamic and a *non dir.* marking. The second staff continues with a similar melodic line. The third staff features a *pp* dynamic and a triplet of eighth notes. The fourth staff includes a *pp* dynamic and a *non dir.* marking. The fifth staff has a *mf* dynamic. The sixth staff concludes with a *p* dynamic. The score is annotated with various musical symbols including accents, slurs, and dynamic markings.

V. „POARGĂ ROMÂNEASCĂ“

aus Belányes (Komitat Bihar).

Allegro (♩ = 152)

non dir.

Musical score for Viola, V. "POARGĂ ROMÂNEASCĂ". The score consists of seven staves of music. The key signature is one sharp (F#) and the time signature is 2/4. The tempo is marked "Allegro" with a quarter note equal to 152 beats per minute. The dynamics range from *f* (forte) to *sf* (sforzando). The music features a mix of eighth and sixteenth notes, with some triplet markings. A box containing the number "5" is present on the fourth staff.

VI. „MĂRUNȚEL“

aus Belányes (Komitat Bihar).

L'istesso Tempo

Musical score for Viola, VI. "MĂRUNȚEL". The score consists of three staves of music. The key signature is one sharp (F#) and the time signature is 2/4. The tempo is marked "L'istesso Tempo". The dynamics are primarily *sf* (sforzando). The music features a mix of eighth and sixteenth notes, with some triplet markings.

VII. „MÄRUNTEL“

aus NyÁgra (Komitat Torda-Aranyos).

Allegro vivace (♩ = 160)

The musical score is written for Viola and consists of ten staves. The key signature is one sharp (F#) and the time signature is 2/4. The tempo is marked *Allegro vivace* with a metronome marking of ♩ = 160. The score begins with a forte (*f*) dynamic. The first staff contains a series of chords and eighth notes. The second and third staves continue the rhythmic pattern with eighth notes and chords. The fourth staff features a circled number '6' above a measure, indicating a first ending. The fifth and sixth staves show further development of the melody and harmony. The seventh staff includes a circled number '7' above a measure, indicating a second ending. The eighth and ninth staves conclude the piece with various dynamics including *pp* and *f*. The score is filled with detailed musical notation, including slurs, accents, and dynamic markings.