

Droits d'exécution réservés.

Poème symphonique.

Violini I.

Alexandre Glazounow, Op. 13.

Andante. M.M. ♩ = 72.

con sord. divisi

15

Vcelli 16 17 *pp trem.*

Viola 15

16 *pp* 3 *mf*

Allegro con brio. ♩ = 120.
senza sord.

f *f* *p* 1 *f*

sf

3 *sf*

p *cresc.* *f* C

sf

sf p

ff

f 3

Violini I.

D

f pesante *ff* pesante pesante

pesante *p* arco

pizz. *p* *mf* *f*

sf *mf*

8 *mf* *mf*

non div. **E** *f* *pp* *ppp* *div.* **Allegro moderato.** = 100. 15

F *p* *p* *ppp*

Clar. I. *div.*

6 6

Violini I.

unis. *pp* *pp* *mf* **G**

1 *senza sord. p espress.*

H

cresc. *f* *mf* *p* **Allegro con brilo. (come prima)** **9** **Oboe I.** **10** **11**

1 2 3 4 5 6 7 **I** 8 9 10 11 *p* *f*

non div.

K 1 1

ff 6

Violini I.

Viola 7 **L** non div.

f non div. *ff* *mf*

Viol. II. 9 10

M *poco rit. Meno mosso.* sul G. *ff* *p* *mf*

div. *pp* *mf poco animato* div. *mf*

Tempo I. ♩ = 120.

cresc. *ff*

ff *ff*

0 3 1 1

pp *p*

90

Violini I.

This page of a musical score for Violini I contains ten systems of music. The first system features two staves with a *mf* dynamic and a first ending bracket. The second system has two staves with *f* dynamics and a *P* (Pizzicato) marking. The third system consists of two staves with *sf* and *mf* dynamics. The fourth system has two staves with *sf* and *mf* dynamics. The fifth system has two staves with *ff* and *f* dynamics. The sixth system has two staves with *p* dynamics. The seventh system has two staves with *mf*, *sf*, *fff*, and *pesante* markings, including a *Q* (Quasi) marking and a *non div.* instruction. The eighth system has two staves with *pesante*, *non div.*, and *f* markings. The ninth system has two staves with *pesante*, *pizz.*, and *arco* markings. The tenth system has two staves with *mf* dynamics. The score is written in a key signature of one sharp (F#) and a common time signature (C).

Violini I.

R

S

T

cresc.

U

div.

pesante

ff

sf

pesante

sf

poco animato

1

Violini I.

f *pizz.* *lunga* *cresc.* *fff*

Tempo del comincio. *Flautando rit. molto rit.* *poco a poco animato*
arco *1* *sul ponticello*

f *pp* *p* *mf*

Andante mosso. ♩ = 100.

f *W*

X

string. *cresc.* *Y* **Allegro molto.** *fff*