

Go Go Power Rangers

Mighty Morphin Power Rangers
Ron Wasserman

Music by Frank Julian

♩ = 180

Go Go Power Rangers GUITAR SOLO I

1

16

(4 1 4) (4 1 4) (4 1 4) (4 1 4) (4 1 4) (4 1 4) (4 1 4) (4 1 4)

20

(4 1 4) (4 1 4) (4 1 4) (4 1 4) (3 1 3) (3 1 3) (3 1 3) (3 1 3)

Verse I

22

(3 1 3) (3 1 3) (3 1 3) (3 1 3) (3 1 3) (3 1 3) (3 1 3) (3 1 3) (3)

Bridge I

28

Chorus I

45

Break

55

Verse II

67

Bridge II

Chorus II

84

95

Break

104

Power Rangers: City (SNES Main Theme)

$\text{♩} = 117$
8va

116

8va

118

8va

120

8va

122

8va

124

8va

128

8va

132

Musical staff 132-135: Treble clef, 4/4 time signature. Measures 132-135 contain eighth and sixteenth notes with various accidentals.

8va

136

Musical staff 136-138: Treble clef, 4/4 time signature. Measures 136-138 contain eighth and sixteenth notes with various accidentals.

8va

139

Musical staff 139-142: Treble clef, 4/4 time signature. Measures 139-142 contain eighth and sixteenth notes with various accidentals.

8va

143

Musical staff 143: Treble clef, 4/4 time signature. Measure 143 contains a single whole note.

8va

144

Musical staff 144-147: Treble clef, 4/4 time signature. Measures 144-147 contain eighth and sixteenth notes with various accidentals.

8va

148

Musical staff 148-152: Treble clef, 4/4 time signature. Measures 148-152 contain eighth and sixteenth notes with various accidentals.

8va

153

Musical staff 153-157: Treble clef, 4/4 time signature. Measures 153-157 contain eighth and sixteenth notes with various accidentals.

♩ = 117

8va

158

Musical staff 158-160: Treble clef, 4/4 time signature. Measures 158-160 contain eighth and sixteenth notes with various accidentals.

8va

161

Musical staff 161-165: Treble clef, 4/4 time signature. Measures 161-165 contain eighth and sixteenth notes with various accidentals.

Go go Power Ranger: Reprise (Bridge III)

♩ = 180

Chorus III

163

175

183

190

197

(4 1 4) (4 1 4) (4 1 4) (4 1 4) (4 1 4) (4 1 4) (4 1 4) (4 1 4)

200

(4 1 4) (4 1 4) (4 1 4) (4 1 4) (4 1 4) (4 1 4) (4 1 4) (4 1 4)