

The child and his dog

It is a short piece of music called program music since it represents a scene. It can therefore be analyzed and listened to like a short ballet.

On the technical level, I tried to merge the classical technique with that of "Rag-time" and to enrich as much as possible by often changing tones (the main ones being A and E) and especially modes (major, neutral, minor, - minor). So there are no repeats.

The twelve parts

1 the garden measures 1 to 16, 0'00-0'35

2 arrival of protagonists measures 17-20 0'36-0'42

3 presentation of the child measures 20-23 0'42-0'45

4 presentation of the dog (more animalistic, clumsy) measures 24-27 0'45-0'50

5 The games measures 27-46 0'50-1'14

6 gallop: the child and the dog pull on a rope and one of them falls measures 47-63 1'14-1'25

7 resumption of games measures 63-69 1'25-1'34

8 scene of tenderness (caresses, "licking") measures 70-89 1'34-2'13

9 resumption of games and dances measures 89-100 2'13-2'23

10 kid's dance (jumps) measures 101-104 2'23-2'27

11 dog dance (more brutal) measures 105-107 2'27-2'30

12 final cadence measures 108-113 2'30-2'35