



# Alexis Perepelycia

Arranger, Composer, Director, Interpreter, Publisher, Teacher

Argentina, Rosario

## About the artist

**Personal web:** [www.alexisperepelycia.com.ar](http://www.alexisperepelycia.com.ar)

**Associate:** SADAIC

## About the piece

**Title:** A trip to Tlön  
**Composer:** Alexis Perepelycia  
**Arranger:** Alexis Perepelycia  
**Licence:** Creative Commons Licence  
**Publisher:** Alexis Perepelycia  
**Instrumentation:** Cello solo  
**Style:** Contemporary

## Alexis Perepelycia on [free-scores.com](http://www.free-scores.com)

<http://www.free-scores.com/Download-PDF-Sheet-Music-praxis-leye-pelicae.htm>

- Contact the artist
- Write feedback comments
- Share your MP3 recording
- Web page access with QR Code :



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**Prohibited distribution on other website.**

# A trip to Tlön

Relative Time  
min : sec

0' 00" *pizz.*

Glissando and accelerando till sound disappears

Implement a Metal or Hard Plastic Slider on Index Finger

vib. accell.

5"

Violoncello

let ring-----|  
*sfffz*

Reverb - from distant to closer effect

when the sound stops attack this chord again

**molto accel.**

vib. accell. faster each time

various attacks

Vc.

*mf*

Aleatoric Rhythm

Computer

Sample Cello Attack

①  
②

Loop Playback

Hi Pass Filtered

Keep Repeating and evolving

25"

Vc.

*p*

Computer

Random Fluted Sounds + Hi Pitched + No Notes + Airy Bow Noise over Strings  
Graphics on Score just for Reference

*in a freely way*

50"

Vc.

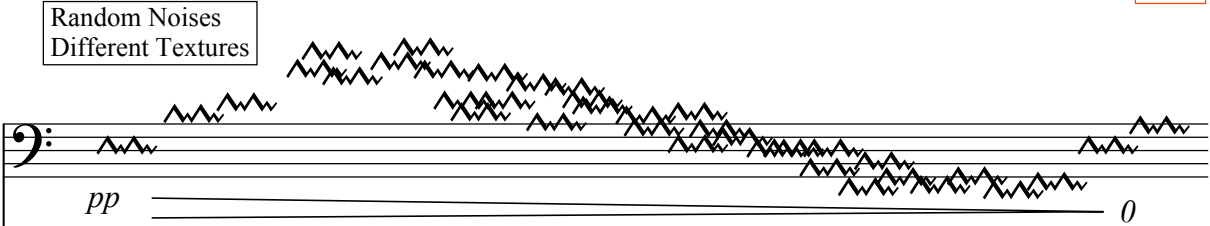
let ring-----| let ring-----| let ring-----| let ring-----|  
*p*

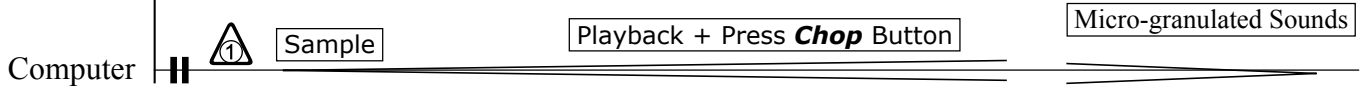
Subtle DLY + Reverb to Signal  
*ppp*

Gradually Hi Pass Filtered to Direct Signal  
*ppp*

Computer

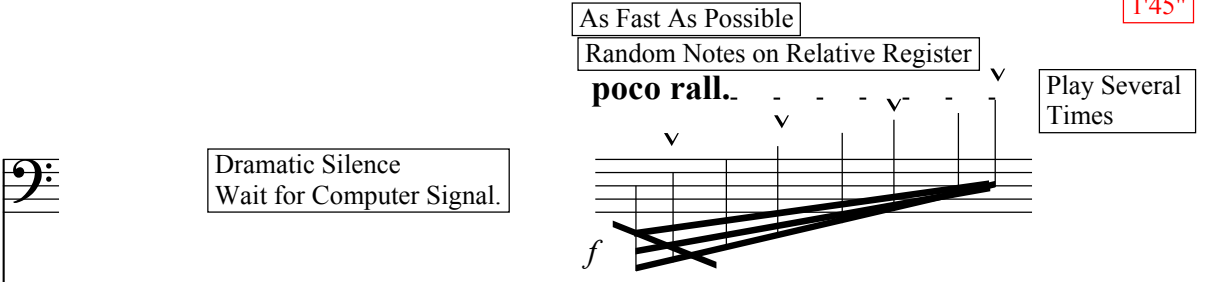
1'10"

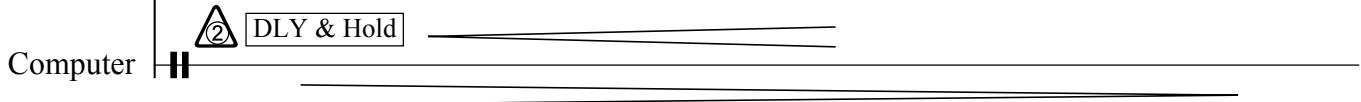
Vc. 

Computer 

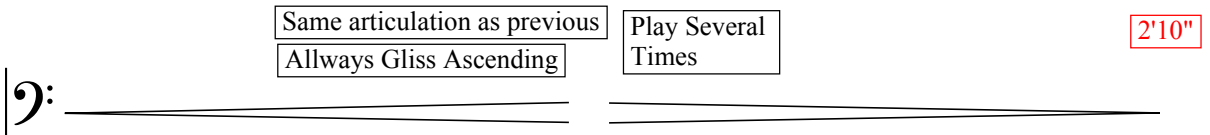
Increase Gradually the Chopping Speed till get a Granulated Sound

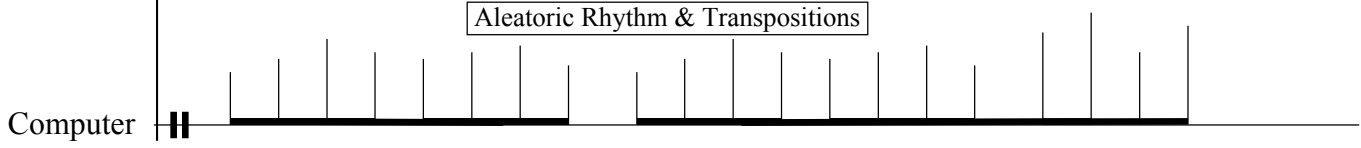
1'45"

Vc. 

Computer 

2'10"

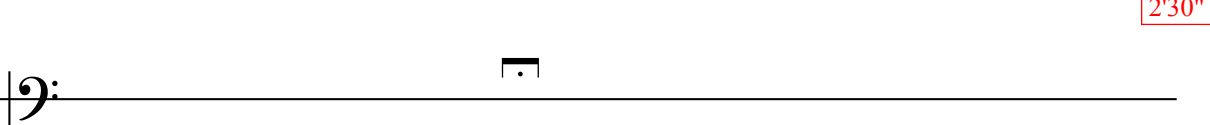
Vc. 

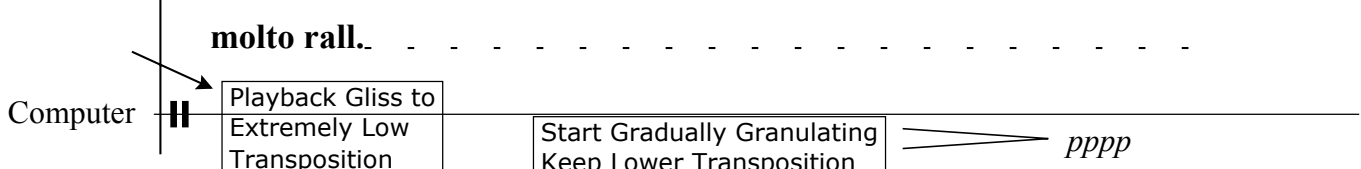
Computer 

① Loop Playback

② Hi Freq. Filtered Sound

2'30"

Vc. 

Computer 

Hit the body of the Cello Each accent is to be followed by a small pause  
Accents w/ Right Hand (different sound than Left)

Vc.

Computer

Vc.

Computer

Vc.

Computer

Vc.

Computer

Vc.

Computer

5'40"

Vc.

Computer

Dramatic Silence

Playback from Low Transposition  
Gradually Glissando

Granular Texture of Chopped Sounds  
Start slowly and Gradually Accelerate

0

6'40"

Vc.

Computer

Tremoli = As Fast as Possible  
Note Change = As Slow As Possible

*pppp*

Hi-Pass Filtering  
2 Blend w/ Cello Sound

2

0

7'00"

Vc.

Computer

*fff*

Sound Overlapping

Feedback

2

DLY

Delay Time

7'15"

Vc.

Computer

Small Pause

Excessive Pressure on Bowing

Noise when reach the full dynamic

*mf*  $\rightarrow$  *pp*

Il corda

2

DLY

Excessive Pressure on Bowing  
Noise when reach the full dynamic

I corda

pp

Gradually Decreasing

ppp

Computer

Delay Time

7' 40"

Excessive Pressure on Bowing  
Noise when reach the full dynamic

arco OH bounces over Strings

Repeat Several Times

molto accel.

Aleatoric Rhythm

Thumb mutes II - III - IV strings

0 ffff

Sample Bounces

DLY Time

Reverberation

Computer

8' 20"

$\text{♩} = 120$   
molto accel.

pizz.

gliss.

let ring- -|

as loud as possible

$\text{♩} = 100$   
arco sul pont.

sfz

Computer

Reverberation

Playback at Lower Transposition

ppp

9' 05"

Get As much Noise as Possible from Bowing

rall.

mf

Computer

Playback at Several Transpositions

8' 20"

Closer notes to G

10'10"

Vc.

Computer

② Hi Pass Filter

① Lowest Transposition Possible

Vc. *very slowly sul pont*  
*tr. presto gliss slow*  
*ppp* *ppp*

Bow Underneath Strings  
Plays Strings 1<sup>o</sup> y 4<sup>o</sup>

11'10"

Computer

② Hi Pass Filter

Subtle DLY

increases Sibilance from harmonics

① Sampler ON

② DLY time

Distant Reverb

Get Artificial Harmonics

*sul ponticello*

11'20"

Vc. *pp* *pp* *let ring* *cres. molto*

Computer

② Filter ON

change Sibilance from harmonics Randomly

11'40"

Vc. *ppp* *fff* *fff* *ff*

left hand = hit the body of the cello  
aleatoric rhythms

Computer

① Sample + Playback

② Filter Sounds Randomly

12'10"

Vc.

Computer

12'20"

**♩=60**  
**molto accel.**

Vc.

Computer

Repeat sequence several times, accelerating to the fastest possible, till reach the lowest note

12'50"

Vc.

Computer

13'20"

Vc.

Computer