

## Gorden Gibson

Arranger, Composer, Teacher

United States (USA), Gilroy

## About the artist

I compose and arrange music for the guitar as well as conduct sing-alongs and perform at retirement homes and hospitals. I hope you are enjoying my compositions and arrangements. My wish is that you share all of your music by volunteering to perform for the underprivileged and play in hospitals and retirement homes for seniors and the disabled. I've included lyrics with some of my music. If you want to really learn the music and become an entertainer, try singing the lyrics while playing the music. If you can do that, you indeed can entertain people. In addition, if you are interested in improving your memory skills for guitar music, I would recommend reading the book, "Moonwalking with Einstein" by Joshua Foer - especially chapter 8, 'The OK Plateau'. While this book does not directly address how to memorize guitar music, it is an excellent book on general memory skill techniques.

Artist page: https://www.free-scores.com/Download-PDF-Sheet-Music-gorden-gibson.htm

## About the piece



Title: Ukrainian Folk Song [Op. 107 No. 4]

Composer: Beethoven, Ludwig van

Arranger: Gibson, Gorden

Copyright: Copyright © Gorden Gibson

Publisher: Gibson, Gorden

**Instrumentation:** Guitar solo (standard notation)

Style: Romantic

Comment: Between 1809 and 1820 Beethoven composed settings

for 179 folk-song melodies, the majority of them are Irish, Scottish, and Welsh.1 While there have been documentary and bibliographical studies concerning this Repertoire,2 analytical studies are far fewer.

## Gorden Gibson on free-scores.com



This work is not Public Domain. You must contact the artist for any use outside the private area.

Prohibited distribution on other website.



- listen to the audio
- · share your interpretation
- comment
- contact the artist

First added the: 2022-03-10 Last update: 2022-03-10 01:47:41 free-scores.com



Copyright © March 9, 2022 by Gorden Gibson. All rights reserved. **free-scores.com**