



# Frank Julian

Arranger, Composer, Publisher

Italia, Palermo

## About the artist

Hi, my name is Francesco, in the art of Frank Julian from Palermo in Sicily. I play the guitar, bass & drum, I'm also composer & arranger metal for videogame music.

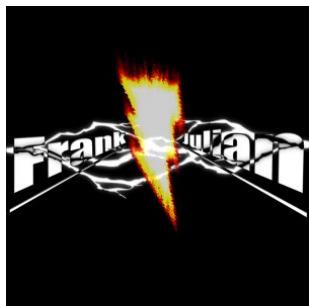
Visit my channel Youtube at link:  
<https://www.youtube.com/FrankJulian87>.

My official fan page facebook at link:  
<https://www.facebook.com/frankj1987>.

**Qualification:** Composer & arranger metal for videogame music

**Artist page :** <http://www.free-scores.com/Download-PDF-Sheet-Music-frankjulian.htm>

## About the piece



<b>Title:</b>	Frank Julian meets Castlevania I & II: Vampire Killer & Bloody Tears (NES Main Theme Metal Cover)
<b>Composer:</b>	Julian, Frank
<b>Arranger:</b>	Julian, Frank
<b>Copyright:</b>	Copyright © Frank Julian
<b>Publisher:</b>	Julian, Frank
<b>Style:</b>	Metal - Hard Rock
<b>Comment:</b>	Castlevania I: Vampire Killer Castlevania II: Bloody Tears composed by: Satoe Terashima & Kenichi Matsubura. Castlevania I & II: Vampire Killer & Bloody Tears (NES Main Theme Metal Cover) metal arrangement by: Frank Julian Frank Julian official fan page Facebook: <a href="https://www.facebook.com/frankj1987/">https://www.facebook.com/frankj1987/</a> Castlevania I: Vampire Killer (Original Main Theme): <a href="https://youtu.be/0AZ5XZHIDh0">https://youtu.be/0AZ5XZHIDh0</a> Castlevania II: Bloody Tears (Original Main Theme): <a href="https://yo...">https://yo...</a> (more online)

## Frank Julian on [free-scores.com](http://free-scores.com)



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# Castlevania I & II

Vampire Killer & Bloody Tears (Medley)

Satoe Terashima, Kenichi Matsubara

Music by Frank Julian

Moderate  $\text{♩} = 125$

DRUM

Castlevania I: Vampire Killer

The sheet music consists of eight staves of musical notation for drums, spanning from measure 1 to measure 27. The notation includes various drum strokes like cymbals, snare, and bass, indicated by symbols like X, ♫, and ♭. Measures 1-6 show a steady pattern of eighth-note pairs. Measures 7-11 introduce more complex patterns with sixteenth-note figures and rests. Measures 12-16 feature eighth-note pairs with occasional sixteenth-note grace notes. Measures 17-21 continue the eighth-note pairs with some sixteenth-note patterns. Measures 22-26 show eighth-note pairs with sixteenth-note grace notes. Measure 27 concludes the piece with a final eighth-note pair.

Sheet music for Castlevania II: Simon's Quest - Bloody Tears, featuring six staves of musical notation. Measures 29 through 39 are shown, with measure numbers at the top left of each staff. The music consists of eighth and sixteenth note patterns, with various markings like crosses (X) and diamonds (◊) above notes.

Castlevania II: Simon's Quest - Bloody Tears

Sheet music for Castlevania II: Simon's Quest - Bloody Tears, featuring six staves of musical notation. Measures 42 through 57 are shown, with measure numbers at the top left of each staff. The music consists of eighth and sixteenth note patterns, with various markings like crosses (X) and diamonds (◊) above notes.

Musical score for guitar solo, measures 59-62. The score consists of six staves of musical notation. Measure 59 starts with a note marked with a circled X. Measures 60-62 continue the melodic line with various notes and rests, some marked with circled X's.

### GUITAR SOLO

Musical score for guitar solo, measures 63-66. The score continues with six staves of musical notation. Measures 63-66 show a continuation of the melodic line with various notes and rests, some marked with circled X's.

Musical score for guitar solo, measures 67-70. The score continues with six staves of musical notation. Measures 67-70 show a continuation of the melodic line with various notes and rests, some marked with circled X's.

Musical score for guitar solo, measures 71-74. The score continues with six staves of musical notation. Measures 71-74 show a continuation of the melodic line with various notes and rests, some marked with circled X's.

Musical score for guitar solo, measures 75-78. The score continues with six staves of musical notation. Measures 75-78 show a continuation of the melodic line with various notes and rests, some marked with circled X's.

### END GUITAR SOLO

Musical score for guitar solo, measures 79-82. The score continues with six staves of musical notation. Measures 79-82 show a continuation of the melodic line with various notes and rests, some marked with circled X's.

Musical score for guitar solo, measures 83-86. The score continues with six staves of musical notation. Measures 83-86 show a continuation of the melodic line with various notes and rests, some marked with circled X's.

Musical score for guitar solo, measures 87-90. The score continues with six staves of musical notation. Measures 87-90 show a continuation of the melodic line with various notes and rests, some marked with circled X's.

Musical score for guitar solo, measures 91-94. The score continues with six staves of musical notation. Measures 91-94 show a continuation of the melodic line with various notes and rests, some marked with circled X's.

A page of sheet music for a guitar or similar instrument. The music is arranged in ten staves, each consisting of five horizontal lines. The notes are represented by various symbols: solid black dots, open circles with crosses, open diamonds, and small triangles. Some notes have vertical stems extending upwards or downwards. Measures are numbered at the beginning of each staff: 84, 87, 90, 92, 94, 96, 99, 101, 103, 105, and 108. The title "Castlevania I: Vampire Killer (Reprise)" is centered above the first staff.

