



Gunter Scholler

Germany, Saint Bonnet

Eternelle Jeunesse

About the artist

Born into a family of musicians, I was introduced to the world of classical piano at a young age. Despite limited resources, I learned to play on an old piano with several broken keys in my grandmother's house. This experience was truly special and unforgettable for me. It's where I discovered my love for music and honed my skills on the keys.

Learning to play on that old piano with broken keys shaped my musical style and sound, leading me down the path of neo-classical and classical piano and choir compositions. It's my mission to use music as a source of peace and comfort for others, just as it was for me in my grandmother's house.

Through my compositions, I aim to evoke emotions and create a serene atmosphere for those seeking solace. I work tirelessly to produce pieces that bring peace and harmony, and it brings me great joy to know that my music can have such a positive impact on others.

I invite you to follow my artist account to stay upda... (more online)

Associate: SACEM - IPI code of the artist : 00226862164

Artist page : <https://www.free-scores.com/Download-PDF-Sheet-Music-gunnisch.htm>

About the piece



Title:	Eternelle Jeunesse
Composer:	Scholler, Gunter
Arranger:	Scholler, Gunter
Copyright:	Copyright © Gunter Scholler
Publisher:	Scholler, Gunter
Instrumentation:	Choral SATB
Style:	French popular song

Gunter Scholler on [free-scores.com](#)

LICENSE

This sheet music requires an authorization
- for public performances
- for use by teachers

Buy this license at :

<https://www.free-scores.com/license?p=aOzoaDclhL>



- listen to the audio
- share your interpretation
- comment
- pay the licence
- contact the artist

Éternelle Jeunesse

F. Mistral

G. Scholler

L=46

Sopranos Al lu-mant ton flam beau à l'é-tin-cel-le des é-toiles o

Altos Al lu-mant ton flam beau à l'é-tin-cel-le des é-toiles tu as dans le marbre et sur la

Ténors Al lu-mant ton flam beau à l'é-tin-cel-le des é-toiles o

Basses o

6

S. in-car-né la su-prê-me beau - té. t'es la pa-trie

A. toile o Al - lu-mant ton flam-beau__ à l'é-tin-cel-le

T. o tu es la pa-trie

B. o tu es la pa-trie

11

S. de l'art di-vin et tou-te grâce vient de toi _____

A. des é-toiles tu as, dans le marbre et sur la toile in-car-né la su-prê-me beau-té.

T. de l'art di-vin et tou-te grâce vient de toi _____

B. de l'art di-vin et tou-te grâce vient de toi

14

S. tu est la source de l'al-lé-gresse tu es l'é-ter-ne - le jeu-

A. tu est la source de l'al-lé-gresse tu es l'é-ter-ne - le jeu-

T. à l'é-tin-cel-le des é-toiles tu as, dans le marbre et sur la toile, in-car-né la

B. tu est la source de l'al-lé-gresse tu es l'é-ter-ne - le jeu-

Embrace the transformative power of music
<https://linktr.ee/schollermusic>

Copyright © Gunter Scholler

Join us in being "fair" and declare your concerts. Let's support the creative community together

17

S. nesse_____ Tu es la pa-trie de l'art di-vin o_____

A. nesse Tu es la pa-trie de l'art di-vin et tou-te gra-çe vient de toi,

T. su-prê-me beau-té. Tu es la pa-trie de l'art di-vin et tou-te gra-çe vient de toi,

B. nesse Tu es la pa-trie de l'art di-vin et tou-te gra-çe vient de toi,

22

S. _____ Tu es la pa-trie de l'art di - vin et tou - te grâ-ce vient de

A. vient de toi. o o tu es la pa-trie de l'art di - vin _____

T. vient de toi. Tu es la pa-trie de l'art di - vin et tou - te grâ-ce vient de

B. vient de toi. Tu es la pa-trie de l'art di - vin et tou - te grâ-ce vient de

26

S. toi tu es la source de l'al-lé-gres - se, tu es l'é-ter-ne - le jeu - nes - se

A. et tou-te grâ-ce vient de toi, tu es la source de l'al-lé-gres - se, tu es l'é-ter-ne - le jeu - nes - se

T. 8 toi tu es la source de l'al-lé-gres - se, tu es l'é-ter-ne - le jeu - nes - se

B. toi tu es la source de l'al-lé-gres - se, tu es l'é-ter-ne - le jeu - nes - se

Embrace the transformative power of music

<https://linktr.ee/schollermusic> Copyright © Gunter Scholler

Join us in being "fair" and declare your concerts. Let's support the creative community together