



Frank Julian

Arrangeur, Compositeur, Editeur

Italie, Palermo

A propos de l'artiste

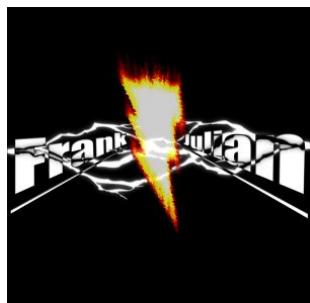
Hi, my name is Francesco, in the art of Frank Julian from Palermo in Sicily. I play the guitar, bass & drum, I'm also composer & arranger metal for videogame music.

Visit my channel Youtube at link:
<https://www.youtube.com/FrankJulian87>.

My official fan page facebook at link:
<https://www.facebook.com/frankj1987>.

Page artiste : http://www.free-scores.com/partitions_gratuites_frankjulian.htm

A propos de la pièce



Titre :	Frank Julian meets Castlevania IV: Simon's Theme (SNES Main Theme Metal Cover)
Compositeur :	Julian, Frank
Arrangeur :	Julian, Frank
Droit d'auteur :	Copyright © Frank Julian
Editeur :	Julian, Frank
Instrumentation :	2 Guitares, Clavier, Bass électrique, Batterie
Style :	Metal - Hard Rock

Frank Julian sur free-scores.com



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Simon's Theme

Castlevania 4

Sotaro Tojima, Masanori Oodachi

Music by Frank Julian

Moderate $\text{♩} = 120$

DRUM

The drum score for "Simon's Theme" features eight staves of musical notation. The first staff begins with a common time signature and a bass drum note. Subsequent staves introduce a variety of rhythms and dynamics, including eighth-note patterns, sixteenth-note patterns, and sustained notes. Specific drum parts like the snare, bass drum, and cymbals are indicated by different symbols. Measures 1 through 8 show a steady build-up of complexity. Measures 9 through 16 feature more intricate patterns with eighth and sixteenth notes. Measures 17 through 24 continue this pattern, with measure 24 reaching a particularly complex section. Measures 25 through 30 conclude the piece with a final series of rhythmic patterns.

A musical score consisting of ten staves of music for a solo instrument, likely a flute or recorder. The music is in common time and includes the following measures:

- Measure 32: Starts with a grace note marked with a circled X. The melody continues with eighth-note patterns.
- Measure 34: Features a grace note marked with a circled X. The melody includes eighth-note and sixteenth-note patterns.
- Measure 37: Contains grace notes marked with circled X's and diamonds. The melody consists of eighth-note and sixteenth-note patterns.
- Measure 42: Shows grace notes marked with diamonds. The melody includes eighth-note and sixteenth-note patterns.
- Measure 46: Features grace notes marked with diamonds and a sixteenth-note pattern. The melody includes eighth-note and sixteenth-note patterns.
- Measure 49: Contains grace notes marked with diamonds. The melody includes eighth-note and sixteenth-note patterns.
- Measure 51: Shows grace notes marked with diamonds. The melody includes eighth-note and sixteenth-note patterns.
- Measure 54: Features grace notes marked with diamonds. The melody consists of eighth-note patterns.
- Measure 57: Shows grace notes marked with diamonds. The melody includes eighth-note and sixteenth-note patterns.
- Measure 60: Contains grace notes marked with diamonds. The melody includes eighth-note and sixteenth-note patterns.
- Measure 63: Shows grace notes marked with diamonds. The melody includes eighth-note and sixteenth-note patterns.

A musical score consisting of ten staves of music for a solo instrument. The music is in common time and includes the following measures:

- Measure 66: A series of eighth-note patterns with various markings.
- Measure 69: Measures featuring eighth-note patterns and diamond-shaped markings.
- Measure 72: Measures featuring eighth-note patterns and cross-shaped markings.
- Measure 74: Measures featuring eighth-note patterns with diamond and cross markings.
- Measure 76: Measures featuring eighth-note patterns with diamond and cross markings.
- Measure 78: Measures featuring eighth-note patterns with diamond and cross markings.
- Measure 81: Measures featuring sixteenth-note patterns and diamond markings.
- Measure 86: Measures featuring sixteenth-note patterns with diamond and cross markings.
- Measure 89: Measures featuring sixteenth-note patterns with diamond and cross markings.
- Measure 92: Measures featuring sixteenth-note patterns with diamond and cross markings.
- Measure 95: Measures featuring sixteenth-note patterns with diamond and cross markings.

A musical score consisting of six staves of music for a string instrument. The music is in common time. The first five staves begin with a diamond-shaped note head, while the sixth staff begins with a solid black note head. Various performance markings are present, including diamonds, crosses, and dots above or below the notes, as well as slurs and grace notes. Measure numbers 97, 100, 102, 105, 108, 111, and 114 are visible at the start of each staff.