



# Tony Wilkinson

Royaume-Uni, Wroxham

## Para Hadron (Où Worlds Collide)

**Page artiste :** [https://www.free-scores.com/partitions\\_gratuites\\_tonywilkinson.htm](https://www.free-scores.com/partitions_gratuites_tonywilkinson.htm)

### A propos de la pièce



**Titre :** Para Hadron  
[Où Worlds Collide]  
**Compositeur :** Wilkinson, Tony  
**Arrangeur :** Wilkinson, Tony  
**Droit d'auteur :** Tony Wilkinson © All rights reserved  
**Editeur :** Wilkinson, Tony  
**Instrumentation :** Flûte et Guitare  
**Style :** Populaire / Dance  
**Commentaire :** Some light relief for the boys & girls at Cern

Tony Wilkinson sur [free-scores.com](https://www.free-scores.com)



- écouter l'audio
- partager votre interprétation
- commenter la partition
- contacter l'artiste

# Para Hadron

Où Worlds Collide

Con moto ♩ = 120

Music by Tony Wilkinson

The musical score is written for four parts: Guitar 1, Guitar 2, Flutes, and Percussion. The key signature is three sharps (F#, C#, G#) and the time signature is 2/4. The tempo is marked 'Con moto' with a quarter note equal to 120 beats per minute.

**Measures 1-8:** Guitar 1 plays a rhythmic pattern of eighth notes with accents, marked *mf*. It includes dynamic markings  $\frac{1}{2}CII$  and  $\frac{1}{2}CIV$ . Guitar 2 plays a similar pattern, marked *mp*. Flutes play a sustained chord, marked *mf*.

**Measures 9-16:** Guitar 1 continues with a more complex melodic line, marked  $\frac{1}{2}CIV$ . Guitar 2 plays a pattern of eighth notes with triplets, marked *CII*. Flutes play a sustained chord, marked *mf*.

**Measures 17-24:** Guitar 1 features a section marked **A** with triplets and accents, marked *CII*. Guitar 2 plays a pattern of eighth notes with triplets, marked *mf*. Flutes play a sustained chord, marked *mf*. Percussion plays a rhythmic pattern of eighth notes with triplets.

25 *CII* *CIV* *CIII*

Guitar 1  
Guitar 2  
Flutes  
Percussion

33 **B** *CII* *1/2 CIV* *CIX* *CII* *CIV*

Guitar 1  
Guitar 2  
Flutes  
Percussion

39 *CVII* *CV* *CII* *CII* *1/2 CIV*

Guitar 1  
Guitar 2  
Flutes  
Percussion

45  $\frac{1}{2}CV$   $\frac{1}{2}CVIII$  CVII

Guitar 1

Guitar 2

Flutes

Percussion

49 CII IV CVII

Guitar 1

Guitar 2

Flutes

Percussion

54 C CV CIX

Guitar 1

Guitar 2

Flutes

Percussion

58 *CVII* *CV*

Guitar 1  
Guitar 2  
Flutes  
Percussion

62 *D* *mf* *CII* *CIV*

Guitar 1  
Guitar 2  
Flutes  
Percussion

66  $\frac{1}{2}$ *CIV* *CII* *CV* *CVII* *CVII* *CV* *II*

Guitar 1  
Guitar 2  
Flutes  
Percussion

rit. . . . .

71

Guitar 1

Guitar 2

Flutes

Percussion

Dolce ♩ = 90  
(Rubato)

76

Guitar 1

Guitar 2

Flutes

Percussion

80

Guitar 1

Guitar 2

Flutes

Percussion

84 *CIX* *CVII* *CIV*

Guitar 1

Guitar 2

Flutes

Percussion

88 *IX* *CVII* *CIV* *VII* *1/2 CII* *CII*

Guitar 1

Guitar 2

Flutes

Percussion

92 *F* *CII* *CII*

Guitar 1

Guitar 2

Flutes

Percussion

*p*

accel.

7

96

Guitar 1 *mf*

Guitar 2 *mf* IX

Flutes *mf*

Percussion

100

Guitar 1 *f* CII

Guitar 2 *f* 1/2CIX 1/2CVII

Flutes *f*

Percussion

104

Guitar 1 CII CIV CV CII

Guitar 2 1/2CIX 1/2CXI

Flutes

Percussion



B2 -

Con moto ♩ = 120

1/2 CIV

108

Guitar 1

Guitar 2

Flutes

Strings

Percussion

112

Guitar 1

Guitar 2

Flutes

Strings

Percussion

116

Guitar 1 *CV*

Guitar 2 *3* *CII* *3*

Flutes

Strings

Percussion *3*

120

Guitar 1 *1/2 CV* *1/2 CVIII* *3* *CVII* *3*

Guitar 2 *1/2 CIV* *3* *3*

Flutes

Strings

Percussion *3*

124

Guitar 1: *CVI*, *CIV*, *CII*

Guitar 2: *CVI*, *CVII*

Flutes

Strings

Percussion

128

Guitar 1: *ff*

Guitar 2: *ff*

Flutes

Strings

Percussion